

# Load Balancing in Cloud Computing using Nature-Inspired Algorithms: A Systematic Literature Review

Muhammad Hanan<sup>1,2</sup>, Khubaib Amjad Alam<sup>1,3,4</sup> and Obaid Ullah<sup>1,3,4</sup>

<sup>1</sup> Department of Software Engineering, National University of Computer and Emerging Sciences, H-11, Islamabad, Pakistan.

<sup>2</sup> Corresponding author(s). E-Mail(s): muhammad.hanan@nu.edu.pk;

<sup>3</sup> Contributing authors: obaid.ullah@nu.edu.pk; khubaib.amjad@nu.edu.pk;

<sup>4</sup> These authors contributed equally to this work.

## Abstract

Cloud computing is a well-known phenomenon in the current era. As the demand for cloud computing is increasing, the need for resource optimization and efficient task scheduling is also arising. In recent studies, researchers are using improved and hybrid versions of nature-inspired algorithms to address the above-mentioned problems. This study aims to systematically review the optimization challenges in cloud computing and to identify the most commonly used nature-inspired algorithm based on the above problems. We conducted a systematic literature review by following the Kitchen-ham guidelines and Prisma format. Through careful review, we identified 52 studies that were extracted from 396 initial studies to address four research questions. After Abstract and title-based screening, four Quality criteria and a set of inclusion and exclusion criteria were carefully applied. We have found four major optimization challenges in cloud computing that were targeted by the researchers. These challenges are Task Scheduling, Load Balancing, Resource Allocation, and Resource Scheduling. Our findings show that Task Scheduling was the most discussed challenge (53.85%) followed by Load Balancing (36.54%) while Resource Scheduling was the least discussed challenge (3.85%). The findings also revealed that Particle Swarm Optimization (PSO) was the most commonly used nature-inspired algorithm (20.63%) followed by the Genetic Algorithm (14.29%), while Pigeon Inspired Algorithm was the least used algorithm. The research trends are shifting towards improved versions of nature-inspired algorithms. Researchers are using mathematical approaches to improve the efficiency of current nature-inspired algorithms. Recent studies also show that we can improve the performance efficiency of nature-inspired algorithms by increasing the number of considered factors or by combining two nature-inspired algorithms.

## Keywords <sup>1</sup>

Cloud Computing, Load Balancing, Nature-inspired Algorithms, Resource Optimization.

## 1. Introduction

Cloud computing is one of the most important and major advancements in the IT industry. As soon as cloud computing entered the IT market it revolutionized the way of computing. The IT industry is a very saturated market and it is very

difficult for a new person or company to enter the market because of its high demand for computing resources and infrastructure costs. Cloud computing is a dream coming true for beginners, as it is based on pay per use model [1].

In cloud computing, there are four major deployment models as follows:

Public Cloud:

---

1st International Workshop on Intelligent Software Engineering,  
December 06–09, 2022, Gyeongsangnam-do, South Korea  
EMAIL: muhammad.hanan@nu.edu.pk (M. Hanan);  
obaid.ullah@nu.edu.pk (O.Ullah); khubaib.amjad@nu.edu.pk  
(K.A. Alam)



© 2022 Copyright for this paper by its authors. Use permitted under Creative Commons License Attribution 4.0 International (CC BY 4.0).

CEUR Workshop Proceedings (CEUR-WS.org)

The public cloud is a model based on the type of cloud services that are available for public use and it is owned by large organizations selling its services.

**Private Cloud:**

The private cloud is a model based on the type of cloud services that are available only for exclusive use for a close number of people and it is managed by a single organization or a third party.

**Hybrid Cloud:**

A hybrid cloud is a combination of different clouds like public, private, and community clouds.

**Community cloud:**

A community cloud is made for a common purpose or functionally for a specific community. It is owned by a group of organizations for a third party. By using cloud computing a user can access a nearly infinite number of computing resources just by connecting to the internet. Cloud computing is based on two major components Abstraction and the other is Virtualization.

**Abstraction:**

Cloud computing is abstract, a user or a developer using cloud services doesn't know the physical location of the machine that an application or service used is running or the location where our data is stored.

**Virtualization:**

Cloud computing virtualizes different computing resources by resource pooling and sharing storage on demand by the user.

As cloud computing is growing and becoming more and more common day by day, cloud task scheduling and resource optimization are becoming more and more challenging. Cloud Data Centers are located in different regions across the globe. Almost every region has its power and network prices on top of that they have their policy regarding data privacy. This raises the problem of resource optimization and task scheduling. Multiple virtual machines are running at the same time in a single machine and recourse demand from a user is not an easy task to predict.

For the last five years, researchers are using nature-inspired algorithms for solving the problem of task scheduling and resource optimization. Nature-inspired or metaheuristic algorithms are the type of algorithms that are inspired or based on the phenomena of nature.

These types of algorithms are immensely used in the latest research for solving these two problems. Some commonly known nature-inspired algorithms are Genetic Algorithms, Ant

colony optimization, Particle Swam optimization, Differential Evolution.

This SLR is organized as follows: Section II describes the Related Work for this SLR, section III describes the Research Methodology used in this paper, section IV describes the Results of the SLR and a Discussion of those results, and section V concludes the SLR.

## **2. Related Work**

Technology is becoming more and more advanced, so the demand for computing resources is increasing exponentially. This resulted in an immense increase in demand for cloud bases systems. This result in the problem of efficient task scheduling and resource allocation. In recent studies, nature-inspired algorithms are mostly used to address optimization challenges. In recent studies, researchers are not only using this nature inspired algorithm but also improving these nature-inspired algorithms by creating a hybrid approach by merging two algorithms like a new algorithm using New Caledonian Crow Learning Algorithm, reinforcement learning, and parallel strategy [2]. Along with nature-inspired algorithms, mathematical techniques are playing a vital role in improving the performance of available nature-inspired algorithms. Cock-roach swam optimization was used along with a hybrid mathematical model[3].

This SLR was performed to explore different optimization challenges and which types of new approaches are used along with nature-inspired algorithms in recent studies.

This SLR was performed to explore different optimization challenges and which types of new approaches are used along with nature-inspired algorithms in recent studies.

## **3. Research Methodology.**

Systematic Literate review (SLR) is a term that is highly used in research that is being done in the domain of software engineering [4]. The objective of performing an SLR is to identify all available research in the targeted area, along with evaluating and interoperation of available research. There is no room for a biased SLR, which makes an SLR a very credible approach for finding research gaps and provides a summary of the studies on a topic under consideration. To the best of our knowledge, there is no SLR from 2017 till March 2022 that provides an analysis of

emerging optimization challenges in cloud computing and the use of nature-inspired algorithms to solve those challenges. To fulfil this research gap, we are performing an SLR using the guidelines proposed by Kitchenham[4].

### 3.1. Research Goals, Objectives, and Questions

The major Research Goal of our SLR is:

RG: To see the various optimization challenges and their solutions using nature-inspired algorithms in cloud computing.

This research goal is divided into research objectives which are further divided into various research questions.

The research objectives of this SLR are:

OB1: To identify various optimization challenges in cloud computing.

OB2: To explore various nature-inspired Algorithms from the literature that are used to address the above challenges.

These research objectives are further mapped to the research questions. Hence, the research questions of our SLR are:

RQ1: What are the optimization challenges in cloud computing?

RQ2: Which is the most discussed optimization challenge in cloud computing?

RQ3: What is the most commonly used nature-inspired Algorithm in the literature based on the above optimization challenges?

The mapping of Research Goals to Research Objectives and Research Objectives to Research Questions is shown in TABLE 1.

**Table 1**

MAPPING OF RESEARCH GOAL TO RESEARCH OBJECTIVES (ROS) AND RESEARCH OBJECTIVES TO RESEARCH QUESTIONS (RQS).

Research Goal	Research Objectives	Research Questions
RG	OB1 OB2	RQ1, RQ2 RQ3

### 3.2. Search Query

For designing the search query, we first identified the key terms. The key terms were identified using previous knowledge, by getting opinions from the experts, and by studying the literature. Identifying a single search term for all electronic libraries is a tricky process because

every electronic library has its own rules and procedure for implementing the search query for this purpose, we have used Population, Intervention, and Outcome (PICO) format to design our search query as it is a credible way of designing a query and reveals maximum results[5]. All the identified keywords are put in the PICO format to design the query. The search query after applying the PICO format is shown in TABLE 2.

**Table 2**

SEARCH QUERY

Population	"Cloud Computing" OR "Cloud Services" OR "Virtual Machine".
Intervention	"Nature Inspired" OR "Evolutionary" OR "Metaheuristic".
Outcome	"Load Balancing" OR "Load Optimization" OR "Resource Balancing" OR "Resource Optimization".
Query	("Cloud Computing" OR "Cloud Services" OR "Virtual Machine") AND ("Nature Inspired" OR "Evolutionary" OR "Metaheuristic") AND ("Load Balancing" OR "Load Optimization" OR "Resource Balancing" OR "Resource Optimization").

### 3.3. Electronic Databases

Five electronic databases were considered for conducting this SLR. The databases are IEEE Xplore, Science Direct, ACM, Wiley, and Springer Link. These libraries are considered as the papers here are mostly open access and they have quality papers covering the whole domain [6]. The electronic libraries that were considered for re-search are machined in TABLE 3.

**Table 3**

ELECTRONIC LIBRARIES

ID	Library	URL
LB1	IEEE Xplore	<a href="https://ieeexplore.ieee.org/">https://ieeexplore.ieee.org/</a>
LB2	Science Direct	<a href="https://www.sciencedirect.com/">https://www.sciencedirect.com/</a>
LB3	ACM	<a href="https://dl.acm.org/">https://dl.acm.org/</a>
LB4	Wiley	<a href="https://onlinelibrary.wiley.com/">https://onlinelibrary.wiley.com/</a>

### 3.4. Study Selection procedure

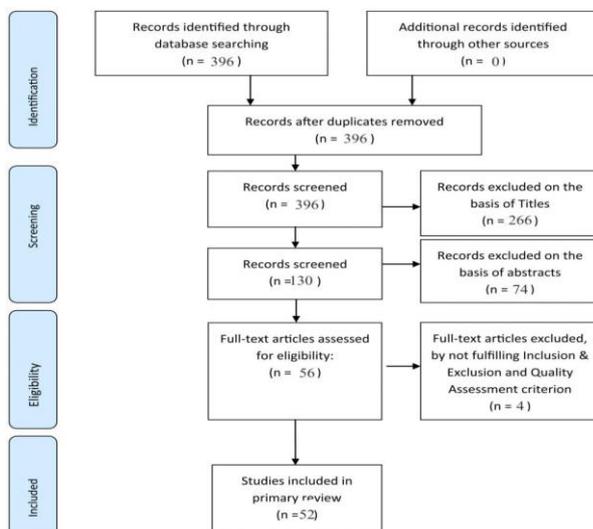
One of the key steps of an SLR is the Study Selection procedure. We have followed the Prisma procedure to conduct the SLR [7]. This procedure is mentioned in Figure 1 and it is very similar to pipe and filter architected as we are feeding data to a pipe and after applying a certain filter it gives some output which is then fed as input to the next pipe and the same process is repeated till the last pipe. This procedure is based on four phases that are Identification, Screening, Eligibility, Included.

#### Identification

After executing the above-mentioned query on the five selected databases, a total of 396 studies were found. No additional studies were found using any other (forward/backward snowballing) technique. No duplicates were found in these studies. Hence, at the end of the identification phase, we had a set of 396 studies.

#### Screening

In this phase, we applied title and abstract-based careening on the set of 396 studies coming from the Identification phase. After applying, title-based screening, 266 studies were removed as either they were not targeting optimization or nature inspired algorithms to solve the discussed challenge. Now, after the title-based screening, a set of 130 studies were found. Now, after applying abstract-based screening, 74 studies were discarded and we were left with 56 studies. This means that at the end of the screening phase, 56 studies were left in the pool.



**Figure. 1.** Study Selection Procedure

The inclusion/exclusion and quality assessment criteria that were used in filling data extraction forms are shown in Table 4.

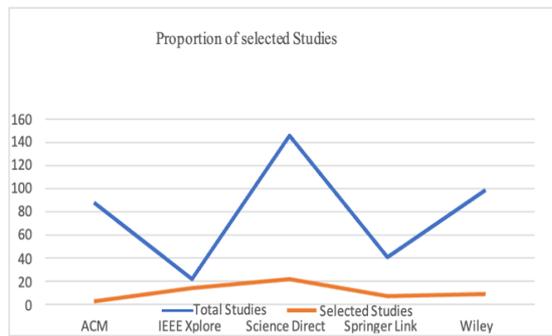
**Table 4**  
INCLUSION/EXCLUSION AND QUALITY CRITERIA.

Criteria Type	Description
Inclusion Criteria	The studies were published between January 2017 and March 2022. The studies were only published in journals and conferences The studies were published only in the English language Only peer-reviewed articles will be considered.
Exclusion Criteria	Articles that do not meet the above inclusion criteria. Articles do not explicitly use the nature-inspired algorithm for load balancing but discuss nature-inspired algorithms generally or only cite nature-inspired algorithms. Articles that do not explicitly state the findings. Articles that do not evaluate the results of the algorithm used.
QAC	Are the research objectives and Questions clearly defined? Is the context of research well addressed? The full text of the articles should be accessible. Context and environments are specific and clearly stated

While fulfilling the data extraction forms, we found that two of the studies were not fulfilling the quality assessment criterion of “Full text of articles should be accessible”, hence, these two studies were discarded. Therefore, at the end of the eligibility phase, a set of 52 studies was left in the pool.

The 52 studies that were the output of the Eligibility phase were considered for this Systematic Literature Review.

A comparison of the proportion of studies from each library before and after applying the study selection procedure is shown in Figure 2.



**Figure. 2.** Proportion of Selected Studies from Digital Libraries

Before reporting the results from the analysis and synthesis of data from the selected studies, the demographic information and an overview of these studies are initially reported.

## 4. Results and Discussion

This section describes in detail the results of the research questions described above.

After reading the studies, we found that mainly there are four types of optimization challenges discussed in the literature which are mostly related to resource allocation, load balancing, resource scheduling, and task scheduling.

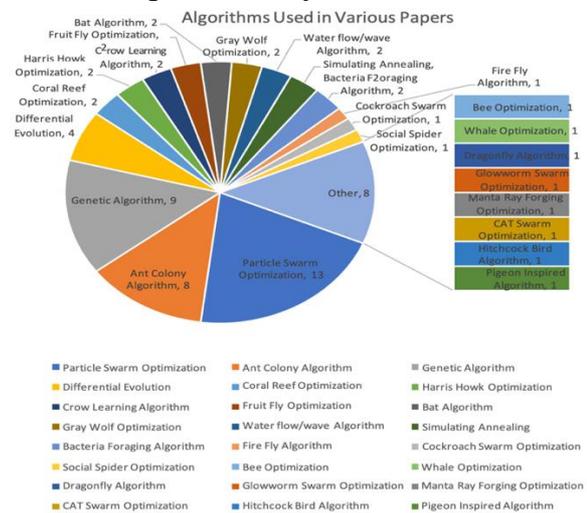
We found that Task scheduling was the most discussed optimization challenge, it was discussed in 28 studies. The second most discussed study in literature is load balancing which was referred to in 19 studies. Resource allocation and resource scheduling were least referred to in the literature only 5 and 2 studies targeted these challenges. These results are presented in TABLE 5.

**Table 5**  
PROBLEMS DISCUSSED IN THE LITERATURE.

Problem	Count	Reference
Task Scheduling	28	[8][9][10][11][12][13][14][15][2][16][17][18][19][20][21][22][23][24][25][26][27][28][29][30][31][32][33]
Load Balancing	19	[34][35][36][37][3][38][39][40][41][42][43][44][45][46][25][47][48][49][50]

Resource Allocation	5	[51][52][53][54][55]
Resource Scheduling	2	[56][57]

After reading the studies we came to know that Particle Swarm Optimization (PSO) was the most used nature-inspired algorithm. The proportion of various studies in the literature is shown in Figure 3. Many studies have used this While using this algorithm, researchers have proposed improvements in the algorithm to gain better accuracy for the discussed optimization challenge, whereas some researchers have also used this algorithm in combination with other nature-inspired algorithms or some search-based algorithms like hill-climbing search. This algorithm is still in demand as many researchers are still using it in recent years.



**Figure. 3.** Various Nature-Inspired Algorithms Discussed in the Literature.

## 5. Conclusion

In this SLR, we targeted the most commonly occurring challenges in cloud computing that are targeted by the researchers in the most recent papers (from January 2017 to March 2022). We discovered that Task Scheduling, Load Balancing, Resource Allocation, and Resource Scheduling are the main optimization challenges occurring in cloud computing. To address these challenges, the results show that many nature-inspired algorithms have been proposed or used in the literature. Particle Swarm Optimization (PSO) is the most commonly used nature-inspired algorithm in recent studies. Now research trends are shifting towards improved and hybrid approaches of nature-inspired algorithms. Plenty

of researchers are also using mathematical approaches to improve the efficiency of current existing algorithms along with the hybrid approach.

## 6. References

- [1] B. A. Sosinsky, *Cloud computing bible*. Indianapolis, IN : Chichester: Wiley ; John Wiley [distributor], 2011.
- [2] B. Mohammad Hasani Zade, N. Mansouri, and M. M. Javidi, “A two-stage scheduler based on New Caledonian Crow Learning Algorithm and reinforcement learning strategy for cloud environment,” *Journal of Network and Computer Applications*, p. 103385, 2022, doi: <https://doi.org/10.1016/j.jnca.2022.103385>.
- [3] G. Senthilkumar and M. P. Chitra, “A Novel hybrid heuristic-metaheuristic Load balancing algorithm for Resource allocation in IaaS-cloud computing,” in 2020 Third International Conference on Smart Systems and Inventive Technology (ICSSIT), 2020, pp. 351–358. doi: [10.1109/ICSSIT48917.2020.9214280](https://doi.org/10.1109/ICSSIT48917.2020.9214280).
- [4] B. Kitchenham and S. Charters, “Guidelines for performing Systematic Literature Reviews in Software Engineering,” vol. 2, Jan. 2007.
- [5] C. Schardt, M. B. Adams, T. Owens, S. Keitz, and P. Fontelo, “Utilization of the PICO framework to improve searching PubMed for clinical questions,” *BMC Medical Informatics and Decision Making*, vol. 7, no. 1, p. 16, Dec. 2007, doi: [10.1186/1472-6947-7-16](https://doi.org/10.1186/1472-6947-7-16).
- [6] “Can somebody suggest a scientific database for Software Engineering?,” *ResearchGate*. <https://www.researchgate.net/post/Can-somebody-suggest-a-scientific-database-for-Software-Engineering> (accessed Oct. 20, 2022).
- [7] A. A. Selçuk, “A Guide for Systematic Reviews: PRISMA,” *Turk Arch Otorhinolaryngol*, vol. 57, no. 1, pp. 57–58, Mar. 2019, doi: [10.5152/tao.2019.4058](https://doi.org/10.5152/tao.2019.4058).
- [8] H. Rai, S. K. Ojha, and A. Nazarov, “A Hybrid Approach for Process Scheduling in Cloud Environment Using Particle Swarm Optimization Technique,” in 2020 International Conference Engineering and Telecommunication (En&T), 2020, pp. 1–5. doi: [10.1109/EnT50437.2020.9431318](https://doi.org/10.1109/EnT50437.2020.9431318).
- [9] N. Dordaie and N. J. Navimipour, “A hybrid particle swarm optimization and hill climbing algorithm for task scheduling in the cloud environments,” *ICT Express*, vol. 4, no. 4, pp. 199–202, 2018, doi: <https://doi.org/10.1016/j.ict.2017.08.001>.
- [10] A. Mrhari and Y. Hadi, “A Load Balancing Algorithm in Cloud Computing Based on Modified Particle Swarm Optimization and Game Theory,” in 2019 4th World Conference on Complex Systems (WCCS), 2019, pp. 1–6. doi: [10.1109/ICoCS.2019.8930807](https://doi.org/10.1109/ICoCS.2019.8930807).
- [11] A. Pradhan and S. K. Bisoy, “A novel load balancing technique for cloud computing platform based on PSO,” *Journal of King Saud University - Computer and Information Sciences*, 2020, doi: <https://doi.org/10.1016/j.jksuci.2020.10.016>.
- [12] K. Dubey and S. C. Sharma, “A novel multi-objective CR-PSO task scheduling algorithm with deadline constraint in cloud computing,” *Sustainable Computing: Informatics and Systems*, vol. 32, p. 100605, 2021, doi: <https://doi.org/10.1016/j.suscom.2021.100605>.
- [13] F. Ebadifard and S. M. Babamir, “A PSO-based task scheduling algorithm improved using a load-balancing technique for the cloud computing environment,” *Concurrency and Computation: Practice and Experience*, vol. 30, no. 12, p. e4368, 2018, doi: <https://doi.org/10.1002/cpe.4368>.
- [14] X. Shi, X. Zhang, and M. Xu, “A Self-Adaptive Preferred Learning Differential Evolution Algorithm for Task Scheduling in Cloud Computing,” in 2020 IEEE International Conference on Advances in Electrical Engineering and Computer Applications (AEECA), 2020, pp. 145–148. doi: [10.1109/AEECA49918.2020.9213606](https://doi.org/10.1109/AEECA49918.2020.9213606).
- [15] L. Imene, S. Sihem, K. Okba, and B. Mohamed, “A third generation genetic algorithm NSGAIII for task scheduling in cloud computing,” *Journal of King Saud University - Computer and Information Sciences*, 2022, doi: <https://doi.org/10.1016/j.jksuci.2022.03.017>.
- [16] S. K. Mishra, B. Sahoo, and P. S. Manikyam, “Adaptive Scheduling of Cloud Tasks Using Ant Colony Optimization,” in *Proceedings of the 3rd International Conference on Communication and Information Processing*, New York, NY, USA, 2017, pp. 202–208. doi: [10.1145/3162957.3163032](https://doi.org/10.1145/3162957.3163032).
- [17] K. Loheswaran, “An upgraded fruit fly optimisation algorithm for solving task scheduling and resource management problem in cloud infrastructure,” *IET Networks*, vol. 10, no.

- 1, pp. 24–33, 2021, doi: <https://doi.org/10.1049/ntw2.12001>.
- [18] D. P. Mahato and R. S. Singh, “Balanced task allocation in the on-demand computing-based transaction processing system using social spider optimization,” *Concurrency and Computation: Practice and Experience*, vol. 29, no. 18, p. e4214, 2017, doi: <https://doi.org/10.1002/cpe.4214>.
- [19] N. Manikandan, N. Gobalakrishnan, and K. Pradeep, “Bee optimization based random double adaptive whale optimization model for task scheduling in cloud computing environment,” *Computer Communications*, vol. 187, pp. 35–44, 2022, doi: <https://doi.org/10.1016/j.comcom.2022.01.016>.
- [20] D. A. Alboaneen, H. Tianfield, and Y. Zhang, “Glowworm swarm optimisation based task scheduling for cloud computing,” *ACM International Conference Proceeding Series*, Mar. 2017, doi: 10.1145/3018896.3036395.
- [21] S. A. Alsaidy, A. D. Abbood, and M. A. Sahib, “Heuristic initialization of PSO task scheduling algorithm in cloud computing,” *Journal of King Saud University - Computer and Information Sciences*, 2020, doi: <https://doi.org/10.1016/j.jksuci.2020.11.002>.
- [22] M. Sharma and R. Garg, “HIGA: Harmony-inspired genetic algorithm for rack-aware energy-efficient task scheduling in cloud data centers,” *Engineering Science and Technology, an International Journal*, vol. 23, no. 1, pp. 211–224, 2020, doi: <https://doi.org/10.1016/j.jestch.2019.03.009>.
- [23] M. S. Ajmal, Z. Iqbal, F. Z. Khan, M. Ahmad, I. Ahmad, and B. B. Gupta, “Hybrid ant genetic algorithm for efficient task scheduling in cloud data centers,” *Computers & Electrical Engineering*, vol. 95, p. 107419, 2021, doi: <https://doi.org/10.1016/j.compeleceng.2021.107419>.
- [24] Z. Zhou, F. Li, J. H. Abawajy, and C. Gao, “Improved PSO Algorithm Integrated With Opposition-Based Learning and Tentative Perception in Networked Data Centres,” *IEEE Access*, vol. 8, pp. 55872–55880, 2020, doi: 10.1109/ACCESS.2020.2981972.
- [25] J. P. B. Mapetu, Z. Chen, and L. Kong, “Low-time complexity and low-cost binary particle swarm optimization algorithm for task scheduling and load balancing in cloud computing,” *Applied Intelligence*, vol. 49, no. 9, pp. 3308–3330, 2019, doi: 10.1007/s10489-019-01448-x.
- [26] D. P. Mahato and R. S. Singh, “Maximizing availability for task scheduling in on-demand computing-based transaction processing system using ant colony optimization,” *Concurrency and Computation: Practice and Experience*, vol. 30, no. 11, p. e4405, 2018, doi: <https://doi.org/10.1002/cpe.4405>.
- [27] M. N. Aktan and H. Bulut, “Metaheuristic task scheduling algorithms for cloud computing environments,” *Concurrency and Computation: Practice and Experience*, vol. 34, no. 9, p. e6513, 2022, doi: <https://doi.org/10.1002/cpe.6513>.
- [28] D. Gabi, A. S. Ismail, and N. M. Dankolo, “Minimized makespan based improved cat swarm optimization for efficient task scheduling in cloud data centers,” *ACM International Conference Proceeding Series*, pp. 16–20, Jun. 2019, doi: 10.1145/3341069.3341074.
- [29] B. Mohammad Hasani Zade, N. Mansouri, and M. M. Javidi, “Multi-objective scheduling technique based on hybrid hitchcock bird algorithm and fuzzy signature in cloud computing,” *Engineering Applications of Artificial Intelligence*, vol. 104, p. 104372, 2021, doi: <https://doi.org/10.1016/j.engappai.2021.104372>.
- [30] Y. Li, S. Wang, X. Hong, and Y. Li, “Multi-objective Task Scheduling Optimization in Cloud Computing based on Genetic Algorithm and Differential Evolution Algorithm,” in *2018 37th Chinese Control Conference (CCC)*, 2018, pp. 4489–4494. doi: 10.23919/ChiCC.2018.8483505.
- [31] Q. Yang and X. Xie, “Research on Cloud Computing Task Scheduling Based on Improved Evolutionary Algorithm,” in *Proceedings of the 2020 3rd International Conference on E-Business, Information Management and Computer Science*, New York, NY, USA, 2020, pp. 566–572. doi: 10.1145/3453187.3453396.
- [32] J. Chen, P. Han, Y. Liu, and X. Du, “Scheduling independent tasks in cloud environment based on modified differential evolution,” *Concurrency and Computation: Practice and Experience*, vol. n/a, no. n/a, p. e6256, doi: <https://doi.org/10.1002/cpe.6256>.
- [33] S. Srichandan, T. Ashok Kumar, and S. Bibhudatta, “Task scheduling for cloud computing using multi-objective hybrid bacteria foraging algorithm,” *Future Computing and Informatics Journal*, vol. 3, no. 2, pp. 210–230, 2018, doi: <https://doi.org/10.1016/j.fcij.2018.03.004>.
- [34] Z. Miao, P. Yong, Y. Mei, Y. Quanjun, and X. Xu, “A discrete PSO-based static load

- balancing algorithm for distributed simulations in a cloud environment,” *Future Generation Computer Systems*, vol. 115, pp. 497–516, 2021, doi: <https://doi.org/10.1016/j.future.2020.09.016>.
- [35] G. Annie Poornima Princess and A. S. Radhamani, “A Hybrid Meta-Heuristic for Optimal Load Balancing in Cloud Computing,” *Journal of Grid Computing*, vol. 19, no. 2, 2021, doi: [10.1007/s10723-021-09560-4](https://doi.org/10.1007/s10723-021-09560-4).
- [36] M. M. Golchi, S. Saraeian, and M. Heydari, “A hybrid of firefly and improved particle swarm optimization algorithms for load balancing in cloud environments: Performance evaluation,” *Computer Networks*, vol. 162, p. 106860, 2019, doi: <https://doi.org/10.1016/j.comnet.2019.106860>.
- [37] K. T. Bui, T. V. Pham, and H. C. Tran, “A Load Balancing Game Approach for VM Provision Cloud Computing Based on Ant Colony Optimization,” *Lecture Notes of the Institute for Computer Sciences, Social Informatics and Telecommunications Engineering*, pp. 52–63, 2017, doi: [10.1007/978-3-319-56357-2\\_6](https://doi.org/10.1007/978-3-319-56357-2_6).
- [38] A. Ragmani, A. Elomri, N. Abghour, K. Moussaid, and M. Rida, “An improved Hybrid Fuzzy-Ant Colony Algorithm Applied to Load Balancing in Cloud Computing Environment,” *Procedia Computer Science*, vol. 151, pp. 519–526, 2019, doi: <https://doi.org/10.1016/j.procs.2019.04.070>.
- [39] H. Singh, S. Tyagi, and P. Kumar, “Cloud resource mapping through crow search inspired metaheuristic load balancing technique,” *Computers & Electrical Engineering*, vol. 93, p. 107221, 2021, doi: <https://doi.org/10.1016/j.compeleceng.2021.107221>.
- [40] A. Asghari and M. K. Sohrabi, “Combined use of coral reefs optimization and reinforcement learning for improving resource utilization and load balancing in cloud environments,” *Computing*, 2021, doi: [10.1007/s00607-021-00920-2](https://doi.org/10.1007/s00607-021-00920-2).
- [41] A. Kaur, B. Kaur, and D. Singh, “Comparative Analysis of Metaheuristics Based Load Balancing Optimization in Cloud Environment,” *Communications in Computer and Information Science*, pp. 30–46, 2018, doi: [10.1007/978-981-10-8657-1\\_3](https://doi.org/10.1007/978-981-10-8657-1_3).
- [42] M. Lawanyashri, B. Balusamy, and S. Subha, “Energy-aware hybrid fruitfly optimization for load balancing in cloud environments for EHR applications,” *Informatics in Medicine Unlocked*, vol. 8, pp. 42–50, 2017, doi: <https://doi.org/10.1016/j.imu.2017.02.005>.
- [43] C. Ashok Kumar, R. Vimala, K. R. Aravind Britto, and S. Sathya Devi, “FDLA: Fractional Dragonfly based Load balancing Algorithm in cluster cloud model,” *Cluster Computing*, vol. 22, no. S1, pp. 1401–1414, 2018, doi: [10.1007/s10586-018-1977-6](https://doi.org/10.1007/s10586-018-1977-6).
- [44] S. Sefati, M. Mousavinasab, and R. Zareh Farkhady, “Load balancing in cloud computing environment using the Grey wolf optimization algorithm based on the reliability: performance evaluation,” *The Journal of Supercomputing*, vol. 78, no. 1, pp. 18–42, 2021, doi: [10.1007/s11227-021-03810-8](https://doi.org/10.1007/s11227-021-03810-8).
- [45] H. Alazzam, W. Mardini, A. Alsmady, and A. Enizat, “Load balancing in cloud computing using water flow-like algorithm,” *ACM International Conference Proceeding Series*, Dec. 2019, doi: [10.1145/3368691.3368720](https://doi.org/10.1145/3368691.3368720).
- [46] B. N. Gohil and D. R. Patel, “Load balancing in cloud using improved gray wolf optimizer,” *Concurrency and Computation: Practice and Experience*, vol. n/a, no. n/a, p. e6888, doi: <https://doi.org/10.1002/cpe.6888>.
- [47] M. Haris and S. Zubair, “Mantaray modified multi-objective Harris hawk optimization algorithm expedites optimal load balancing in cloud computing,” *Journal of King Saud University - Computer and Information Sciences*, 2021, doi: <https://doi.org/10.1016/j.jksuci.2021.12.003>.
- [48] M. Adhikari, S. Nandy, and T. Amgoth, “Meta heuristic-based task deployment mechanism for load balancing in IaaS cloud,” *Journal of Network and Computer Applications*, vol. 128, pp. 64–77, 2019, doi: <https://doi.org/10.1016/j.jnca.2018.12.010>.
- [49] L. Tang et al., “Online and offline based load balance algorithm in cloud computing,” *Knowledge-Based Systems*, vol. 138, pp. 91–104, 2017, doi: <https://doi.org/10.1016/j.knosys.2017.09.040>.
- [50] M. Hanine and E. H. Benlahmar, “QoS in the Cloud Computing: A Load Balancing Approach Using Simulated Annealing Algorithm,” *Communications in Computer and Information Science*, pp. 43–54, 2018, doi: [10.1007/978-3-319-96292-4\\_4](https://doi.org/10.1007/978-3-319-96292-4_4).
- [51] M. Ficco, C. Esposito, F. Palmieri, and A. Castiglione, “A coral-reefs and Game Theory-based approach for optimizing elastic cloud resource allocation,” *Future Generation Computer Systems*, vol. 78, pp. 343–352, 2018, doi: <https://doi.org/10.1016/j.future.2016.05.025>.

- [52] N. Tang and H. Zhang, "A Strategy of Cloud Resource Load Balancing En-hancement Based on Ant Colony Optimization," in Proceedings of the 2020 4th High Performance Computing and Cluster Technologies Conference & 2020 3rd International Conference on Big Data and Artificial Intelligence, New York, NY, USA, 2020, pp. 172–178. doi: 10.1145/3409501.3409512.
- [53] H. Hallawi, J. Mehnen, and H. He, "Multi-Capacity Combinatorial Ordering GA in Application to Cloud resources allocation and efficient virtual machines con-solidation," Future Generation Computer Systems, vol. 69, pp. 1–10, 2017, doi: <https://doi.org/10.1016/j.future.2016.10.025>.
- [54] P. Salza and F. Ferrucci, "Speed up genetic algorithms in the cloud using soft-ware containers," Future Generation Computer Systems, vol. 92, pp. 276–289, 2019, doi: <https://doi.org/10.1016/j.future.2018.09.066>.
- [55] X. Wang, H. Gu, and Y. Yue, "The optimization of virtual resource allocation in cloud computing based on RBPSO," Concurrency and Computation: Practice and Experience, vol. 32, no. 16, p. e5113, 2020, doi: <https://doi.org/10.1002/cpe.5113>.
- [56] A. F. Zhou, "Genetic Ant Colony Algorithm Improves Resource Scheduling in Cloud Computing," ACM International Conference Proceeding Series, pp. 106–109, Mar. 2020, doi: 10.1145/3388176.3388213.
- [57] A. V and N. Bhalaji, "Load balancing in cloud computing using water wave algorithm," Concurrency and Computation: Practice and Experience, vol. 34, no. 8, p. e5492, 2022, doi: <https://doi.org/10.1002/cpe.5492>.